

# HW 2

Error-Correcting Codes (Spring 2016)  
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You may skip any one problem of your choosing.

1. The binary erasure channel with parameter  $p$ , denoted  $BEC(p)$ , is the channel over a  $\{0, 1\}$  alphabet which independently *erases* each symbol sent on it with probability  $p$  (i.e. with probability  $p$  any symbol 0 or 1 which is sent on the channel is received as a  $?$ , and with probability  $1 - p$  the symbol goes through unharmed).

Show that for all  $\epsilon > 0$ , there are codes of length  $n$  and rate  $1 - p - \epsilon$  which can be used to transmit messages on  $BEC(p)$  such that the probability of incorrect decoding is  $\exp(-n)$ .

Show that one cannot transmit at a rate  $1 - p + \epsilon$ .

2. Let  $C$  be a Reed-Solomon code over  $\mathbb{F}_q$  with length  $N$  and distance  $D$ .
  - (a) Let  $c \in C$ . Suppose  $x$  is a received word obtained from  $c$  after  $r$  errors and  $s$  erasures occur.  
Give a polynomial time algorithm, which on input  $x$  can recover  $c$ , provided:

$$r + \frac{s}{2} < \frac{D}{2}.$$

- (b) Let  $c \in C$ . Let  $x \in \mathbb{F}_q^N$  and  $u \in [0, 1]^N$ : we will view  $u_i$  as the amount of “uncertainty” in the symbol  $x_i$  ( $u_i = 1$  is like an erasure). For each  $i \in [N]$ , define  $err_i$  by:

$$err_i = \begin{cases} 1 - u_i/2 & x_i \neq c_i \\ u_i/2 & x_i = c_i \end{cases}$$

Give a polynomial time algorithm, which on input  $x$  and  $u$  can recover  $c$ , provided:

$$\sum_{i \in [N]} err_i < \frac{D}{2}.$$

A hint for this available at the end of the problem set.

- (c) Let  $C_{in} \subseteq \{0, 1\}^n$  be a binary code with  $q$  codewords. Let  $d$  be the minimum distance of  $C_{in}$ . Let  $V$  be the concatenated code obtained by concatenating  $C$  with  $C_{in}$ . Recall that  $V$  has minimum distance  $\geq D \cdot d$ .

Here is an algorithm for decoding  $V$  from  $\frac{D \cdot d}{2}$  errors.

- i. Let  $y_1, y_2, \dots, y_N \in \{0, 1\}^n$  be the blocks of the received vector  $y$ .

- ii. Decode each  $y_i$  from up to  $d/2$  errors to obtain a codeword  $c_i \in C_{in}$ . Let  $a_i = \Delta(y_i, c_i)$ .
- iii. Let  $x_i \in \mathbb{F}_q$  be the  $\mathbb{F}_q$ -symbol corresponding to  $c_i$ . Let  $u_i = \frac{a_i}{d/2}$ .
- iv. Then  $(x, u)$  satisfy the hypothesis for the previous part of this problem. Decode this to obtain the codeword  $c$ .

Show that this algorithm works.

- 3. For each  $R \in (0, 1)$ , show that there exist linear codes  $C \subseteq \mathbb{F}_2^n$  such that both  $C$  and  $C^\perp$  meet the Gilbert-Varshamov bound.
- 4. A code  $C \subseteq \{0, 1\}^n$  is called a covering code with covering radius  $r$  if for every  $x \in \{0, 1\}^n$ , there exists some  $c \in C$  with  $\Delta(x, c) \leq r$ .

Let  $\rho \in (0, 1/2)$  be a constant. Show that every covering code  $C \subseteq \{0, 1\}^n$  with covering radius  $\rho n$  has rate  $R \geq 1 - H(\rho) - o(1)$ . Show that there exist covering codes  $C$  with covering radius  $\rho n$  with rate  $R \leq 1 - H(\rho) + o(1)$ .

Thus the the main combinatorial questions for covering codes are much easier than for error-correcting codes! In fact, one can even construct such covering codes efficiently! We may see this in a future problem set.

- 5. Let  $c$  be a constant. Show that a random code (and even a random linear code) in  $\{0, 1\}^n$  with  $n^c$  codewords has minimum distance at most  $\frac{n}{2} - \Theta(\sqrt{cn \log n})$  with high probability. Recall that dual-BCH codes with  $n^c$  codewords have distance around  $\frac{n}{2} - \Theta(c\sqrt{n})$ .
- 6. **(Not to be turned in)** Compute the asymptotics as  $\epsilon \rightarrow 0$  of the upper and lower bounds on the rate  $R$  of codes with minimum distance  $\delta = \frac{1}{2} - \epsilon$ .

Note the big gap.

Hint for weighted Reed-Solomon decoding: reduce to errors-and-erasures decoding.